



LifeHawling

ONE WEEK HAS PASSED
SINCE THE LAST MISSION.

WE HAVEN'T BEEN DRAGGED INTO THE WHITE
ROOM FOR A WHILE AND THANKS TO THAT
HAE-WON AND I WAS ABLE TO CONCENTRATE ON
TRAINING OUR BODIES AND THE EFFECT OF THAT

AND AFTER ONE WEEK TODAY,



ISN'T THIS DIFFERENT FROM
LAST TIME? ORIGINALLY
THEY WOULD SHOW ME MY
STATUS OR TELL ME TO BUY
SPELLS OR ITEMS...



PARTY SELECTION?

LIMITED TO 1 PERSON
LEE HAS-WON
HAN YOON-JI



ONLY ONE HUH...



THEN... I FEEL
SORRY FOR
YOON-JI BUT I
HAVE TO CHOOSE
HAS-WON HERE.

PARTY SELECTION COMPLETE.



THEY TOLD ME TO
SELECT MY PARTY, AND I
JUST CALLED YOU HERE.

Ah...

글썽~

SO YOU CAN CALM DOWN NOW, OF
COURSE... I'M NOT SURE WHAT'LL
HAPPEN STARTING NOW.



PLAYER : JUNG YOON-HWAN

ABILITY : LYFDEARC HOLY PATH LV 2

- PRIEST WARRIOR'S MASTERY LV 2
- PRIEST WARRIOR'S SHIELD MASTERY LV 2
- PRIEST WARRIOR'S ARMOR MASTERY LV 1
- PRIEST WARRIOR'S MARTIAL ARTS MASTERY LV 1
- PRIEST WARRIOR'S IRON BODY TECHNIQUE LV 1
- LIFE DRAIN LV 1 STEEL BODY LV 8 BODY ENHANCEMENT LV 4
- REGENERATION LV 1 ABILITY REINFORCEMENT LV 2
- INCREASE SPEED LV 1
- WEAR ORILL'S SURVIVAL SKILL LV MAX

WEAPON : LYFDEARC PRIEST WARRIOR'S BRONZE MACE

ACCESSORY - NECKLACE : LYFDEARC APPRENTICE PRIEST WARRIOR'S HOLY NECKLACE

ACCESSORY - BRACELET : LYFDEARC APPRENTICE PRIEST WARRIOR'S HOLY BRACELET

TOOL : LYFDEARC APPRENTICE PRIEST WARRIOR'S HOLY BAG

CURRENT SITUATION : PASSED THE FOURTH TEST.

REWARD : 28P

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HAE-WON, CAN
YOU SEE THOSE
WORDS UP
THERE?



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ONLY
YOURSELF

YES.



HMM... SO YOU CAN
ONLY SEE PERSONAL
INFORMATION HUH.



DID YOU USE THE
POINT AFTER THE
LAST TEST?

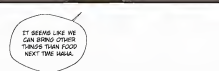
NO.

HOW MANY
POINTS DO
YOU HAVE?

AROUND 1200

THEN BUY SKILLS WITH
MANA REGENERATION. WE
WON'T BE ABLE TO AVOID
LONG TERM FIGHTS.











WHAM... I CAN CONTINUOUSLY SHOOT A BASKETBALL-SIZED FIREBALL WITHOUT GETTING TIRED.

THEY DON'T EXPLODE, BUT THEY STICK ON TO THEIR TARGET AND BURN THEM FOR ABOUT A MINUTE.

HOO, QUITE USEFUL ISN'T IT. LET'S BRING FUEL HERE NEXT TIME WE COME.



THEN... WE SHOULD BE READY TO GO...

THE FIFTH TEST
COOPERATION COMBAT - ANNIHILATE GOBBS
1 POINT GAINED PER 1 ENEMY KILLED.
DEPENDING ON THE QUALITY OF THE ENEMY POINTS
EARNED WILL BE DIFFERENT.

THEY WANT US
TO GET RID OF
AN OSRE??









COOPERATION FIGHT.
KILL THE ORC TRIBE
LEADER.



HMM... SO THEY
WANT US TO KILL
BOTH THE ORC TRIBE
LEADER AND OGRE
TOGETHER HUH.

YES. PROBABLY.



BUT HOW DO WE FIND
THOSE TWO, AND WHERE
ARE WE?



LET'S MOVE FOR
NOW. TOWARDS
THAT MOUNTAIN







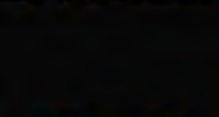
AH, IT'S NOTHING.
I WAS WONDER-
ING WHAT YOU
WERE DOING....

YOU DON'T
HAVE TO TELL
ME.



I WAS WONDERING WHY SHE
WAS WEARING A SCHOOL UNI-
FORM AT 2 AM IN THE MORN-
ING, ISN'T THAT WEIRD?





read at
http://goe.moe

WHAT'S
WRONG?

SOMETHING'S
THERE..



